

35 team meeting games

Five to fifteen minutes each, on a video call or in the room. No prep and nothing to download.

5-minute games

- 1 Two truths and a lie**
CALL OR ROOM · CALM
Each person shares three statements; the team guesses the lie in chat.
- 2 Would you rather**
CALL OR ROOM · LIVELY
Ask one would-you-rather question; everyone answers in chat, then two people explain.
- 3 This or that**
CALL OR ROOM · LIVELY
Call out two options; people answer with a thumbs up or down.
- 4 One-word check-in**
CALL OR ROOM · CALM
Everyone sums up their week in one word, then one sentence.
- 5 Guess the desk**
VIDEO CALL · LIVELY
Collect desk photos before the call; guess whose is whose.
- 6 Rose, bud, thorn**
CALL OR ROOM · CALM
A win, something to look forward to, and a challenge.
- 7 Finish the sentence**
CALL OR ROOM · CALM
The host starts a sentence and everyone finishes it.
- 8 Lightning trivia**
VIDEO CALL · LIVELY
Five quick questions; the first correct answer in chat scores.
- 9 Guess the baby photo**
CALL OR ROOM · LIVELY
Match baby photos collected before the call to teammates.
- 10 Hot takes**
CALL OR ROOM · LIVELY
Defend an unpopular opinion for 30 seconds; the team votes.
- 11 Name that tune**
CALL OR ROOM · LIVELY
Hum a song for five seconds; the first to guess wins.
- 12 Mood in one picture**
VIDEO CALL · CALM
Everyone drops one image in chat that sums up their mood.

10-minute games

- 13 Pictionary**
CALL OR ROOM · LIVELY
One person draws on the whiteboard; the rest guess in chat.
- 14 Guess who**
CALL OR ROOM · CALM
Read out one surprising fact per person; guess who.
- 15 Categories**
CALL OR ROOM · LIVELY
Go around naming items in a category until someone repeats or stalls.
- 16 Twenty questions**
CALL OR ROOM · CALM
The team gets 20 yes-or-no questions to guess an object.
- 17 Desert island picks**
CALL OR ROOM · CALM
Everyone names three things they'd bring, then defends one.
- 18 Charades**
CALL OR ROOM · LIVELY
Act out a word or phrase with no sound.
- 19 Story chain**
CALL OR ROOM · CALM
Each person adds one sentence; the last person ends it.
- 20 Lightning show and tell**
VIDEO CALL · LIVELY
Grab one object nearby and tell its story in 30 seconds.
- 21 Caption this**
VIDEO CALL · CALM
Share a funny photo; the best caption in chat wins.
- 22 Scattergories**
CALL OR ROOM · LIVELY
One letter, five categories; score only answers nobody else wrote.
- 23 Work would-you-rather**
CALL OR ROOM · LIVELY
Work dilemmas; people defend their pick.
- 24 Reverse charades**
IN THE ROOM · LIVELY
The whole team acts out a word while one person guesses.

15-minute games

- 25 Mini scavenger hunt**
VIDEO CALL · LIVELY
Five prompts, 60 seconds each; first back on camera scores.
- 26 Trivia face-off**
CALL OR ROOM · LIVELY
Two teams, ten questions, a scoreboard in chat.
- 27 Survey says**
CALL OR ROOM · LIVELY
Survey the team beforehand; teams guess the top answers, Family Feud-style.
- 28 Tallest tower**
CALL OR ROOM · LIVELY
Build the tallest tower from desk items in three minutes.
- 29 Pitch it**
CALL OR ROOM · LIVELY
Each team pitches a random object as a product in two minutes.
- 30 Two-minute debates**
CALL OR ROOM · LIVELY
Pairs argue a silly topic; the team votes.
- 31 Blind drawing**
CALL OR ROOM · CALM
One person describes a picture; everyone draws it unseen.
- 32 Team playlist**
VIDEO CALL · CALM
Everyone adds one song; guess who picked which.
- 33 Escape the meeting**
CALL OR ROOM · LIVELY
A chain of three riddles; the first team to solve all three escapes.
- 34 Bingo round**
CALL OR ROOM · CALM
A get-to-know-you bingo card; first to a line wins.
- 35 Quiz show lightning round**
CALL OR ROOM · LIVELY
Rapid-fire questions with one scorekeeper.